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MASTER OF ARMS

Easterling.

Response: After you play a restricted attachment on Master of Arms, search the top 5 cards of your deck for a restricted attachment or *Wainrider* ally and add it to your hand. Shuffle your deck. (Limit once per round.)

ALLY

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1

THE GLEAMING HORDE

Play only if you control at least 1 *Easterling* character.

Action: Search the top 10 cards of your deck for a restricted attachment or *Wainrider* ally and add it to your hand. Shuffle your deck.

EVENT

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2

RÓMESTÁMO'S STAFF

Artifact. Item. Staff

Attach to Rómestámo. Restricted.

Action: Exhaust Rómestámo's Staff to choose one:

- Reveal cards from the top of your deck until you reveal an *Easterling* ally. If you revealed 5 or fewer cards this way, add that ally to your hand and reduce the cost to play it this phase by 1. Shuffle your deck.
- Heal 2 damage from an *Easterling* character.

ATTACHMENT

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ATTACHMENT

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ILL WILL OF THE MOUNTAINS

FIRE FROM THE ASHES

1

Setup: Each player discards cards from the top of the encounter deck until they discard a non-unique *Hills* or *Mountain* location and adds that card to the staging area. Then, shuffle the encounter discard pile into the encounter deck.

It was no ordinary storm. It is the ill will of Caradhras. He does not love Elves and Dwarves, and that drift was laid to cut off our escape.

—Gimli, *The Fellowship of the Ring*

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